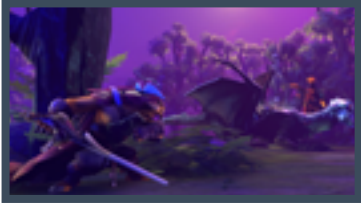


# Alex Hoyle 2019 Demo Reel Breakdown



## Pangolier & Jakiro

Programs used: Source Film Maker

I created the animation, camera work/layout and handled lighting. Assets are property of Valve Software.



## Gorilla & Parasite

Programs used: Maya

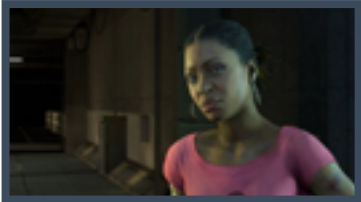
I created the animation and handled lighting. Rigs courtesy of Truong CG Artist.



## Left 4 Dead 2 Dialogue

Programs used: Source Film Maker

Acting test shots using assets from Left 4 Dead 2. Models and voice lines property of Valve Software.

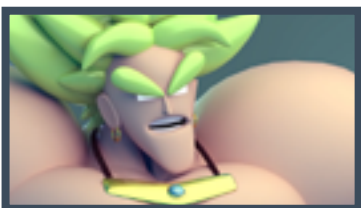


## RWBY Volume 6

Programs used: Maya

I was responsible for the animation in this shot.

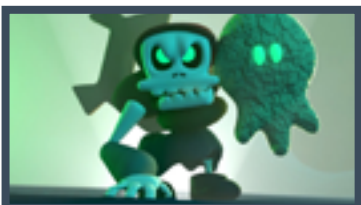
*RWBY* is property of Rooster Teeth.



## TFS - Broly

Programs used: Maya

I created all assets (animation, modeling, textures, camera work, lighting) except for voice acting by Team Four Star.



## Spinal Rises

Programs used: Maya

I created all assets (animation, modeling, textures, camera work, lighting, and voice acting) except for music by Mick Gordon.